

Subject: Recreation and Intramural Sports Team Sportsmanship Ratings
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Team Sportsmanship Ratings

In order for a team to qualify for playoffs (post season tournaments) each team must have:

- A. A 2.5 sportsmanship average at the conclusion of regular season contests.
- B. Not forfeited out of the regular season(2 forfeits)

Each team will be given an overall sportsmanship rating for each game by that game's officials and Recreation and Intramural Staff. The rating will be on a Grade Point Scale "4.0", "3.0", "2.0", "1.0", or "0" basis. A general description of each rating and the behavior that constitutes each rating is listed below:

"4.0" Rating-Excellent Conduct and Sportsmanship:

Players fully cooperate with all officials and other team members. The captain/manager calmly converses with the officials about rule interpretations and calls. The captain/manager has full control of their teammates, fans and bench throughout the contest. There is no dissension shown whatsoever.

"3.0" Rating-Average Conduct and Sportsmanship:

Team members verbally complain about some decisions made by the officials and/or show minor dissension, which does not merit an unsportsmanlike conduct penalty.

"2.0" Rating-Below Average Conduct and Sportsmanship

Team members show verbal dissent (yelling, questioning calls constantly, etc.) towards officials and or opposing team members from the playing field or bench that merits an unsportsmanlike conduct penalty. The team captain/manager exhibits minor control over teammates, but is still in control of him/her.

"1.0" Rating-Poor Conduct and Sportsmanship:

Teams constantly comment to the officials and/or opposing team from the field or sidelines. The team captain/manager exhibits little control over teammates or themselves.

"0.0" Rating-Totally Unacceptable Conduct and Sportsmanship

Team is completely uncooperative. The captain/manager has no control over teammates or themselves. If a team has 2 or more players ejected in a contest because of unsportsmanlike conduct penalties or technical fouls, the

game will be forfeited by that team and they shall receive no higher than a "0.0" rating. Any team that receives a "0.0" rating must have their captain/manager meet with the Recreation and Intramural sports Director to determine the eligibility status of their team. The team will not be allowed to play and will forfeit each contest until they meet with the Recreation and Intramural Sports Director.